SECTION 10.1

DEFINE SCRIPTING

SUMMARIZING INTERACTIVITY DESIGN GUIDELINES

IDENTIFY SCRIPTING LANGUAGES

COMPARE COMMON SCRIPTING LANGUAGES

IDENTIFY MARKUP LANGUAGES

SECTION 10.2

APPLY HTML EFFECTS

CREATE A MARQUEE

CREATE A BANNER AD

CREATE CUSTOM ROLLOVER BUTTONS

ADD UPDATE INFORMATION

CREATE PAGE TRANSITIONS

SECTION 10.3

CREATE A FORM

IDENTIFY DIFFERENT FIELD TYPES

PLACE FIELDS AND LABELS INTO FORMS

Script is a short program that runs an html

Interactivity allows communication between visitor and web page

Java script is a scripting language used to enhance the capabilities of web programming by allowing the creation of special effects such as fading backgrounds and button rollovers.

Java applet is a short java code program that runs in a browser

CGI is a type of script that provides a link, interface, between an external application and a web server.

Markup language is a text file that contains special sequences of characters that function as tags, such as html, xml, and xthml

Extensive markup language is a markup language whose tags impose a specific structure and meaning on data without providing any information about how the data should be displayed

Marquee is a string of text that moves from one edge of the page to the other

Banner ad is an advertisement that when clicked takes the visitor to the sponsors home page

Rollover button is a button that changes appearance when the mouse pointer passes over it.

Page transitions is a special effect when you change from one page to another

Form is a sheet

Field is a spot to enter information

Label is the type of info